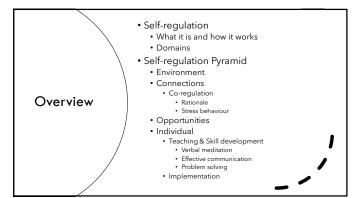
Optimizing
Self-Regulation &
Managing Big
Emotions
Success with ADHD Learning Series #4

Dr. Caroline Buzanko, R. Psych. caroline@korupsychology.ca drcarolinebuzanko.com



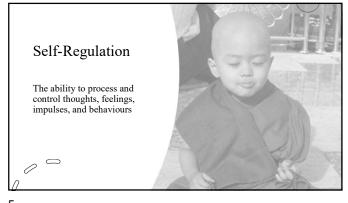
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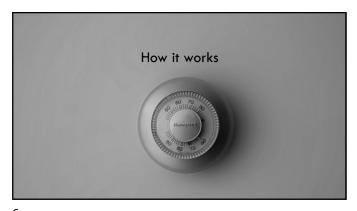


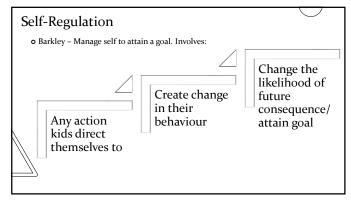
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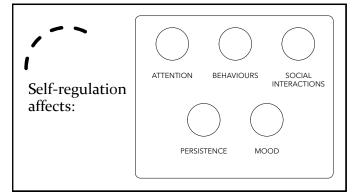


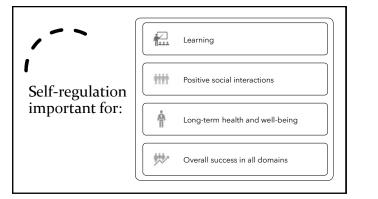


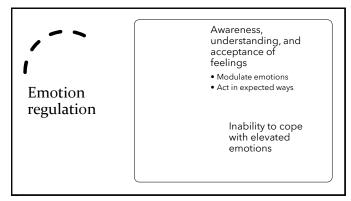


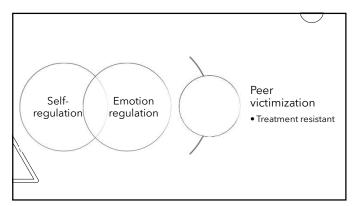


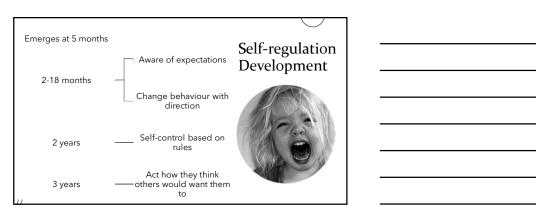


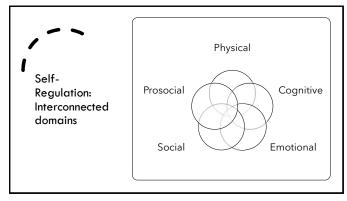


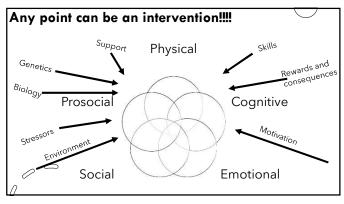


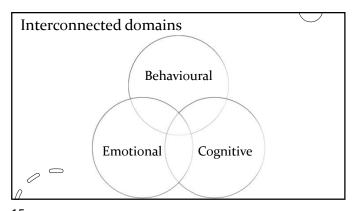


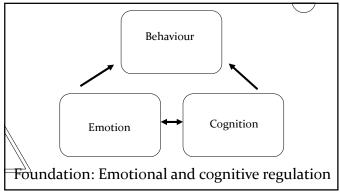


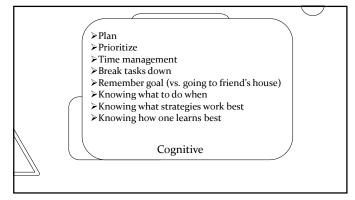




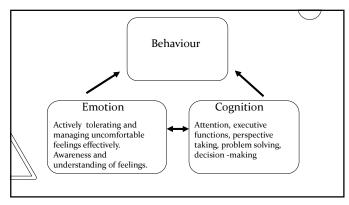


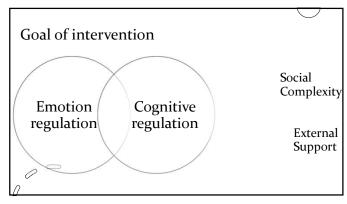


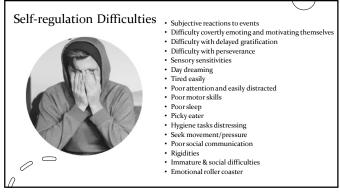












# Self-regulation Development

- Consider, kids with ADHD:
   Low CONFIDENCE to regulate emotions
   Limited knowledge and clarity about emotions
  - Poor goal-directed behaviour when upset





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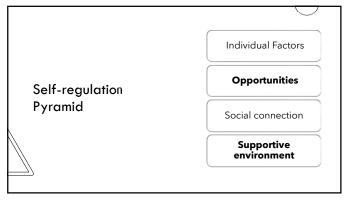
# Warning!

Avoid too much emphasis on the individual child.



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|                                    | Behaviour             | Sensory<br>Processing | Emotion<br>development  |
|------------------------------------|-----------------------|-----------------------|-------------------------|
| Self-regulation<br>Building Blocks | Attention             | Executive functions   | Planning and sequencing |
|                                    | Receptive<br>language | Social skills         | Working<br>memory       |





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Not always only the child's problem or behaviour that needs to be solved

Multiple systems around the child

- Individual Skill building
- Resource worker
   Neighbourhood
- More at risk? • Safe-school policy?
- Closer washroom and playground monitoring
- Kids taught mutual respect
- $\bullet$  Participation vs. competition
- Peer group encouraged to keep the child safe
- Parents
- Violence at home
- Screens
- Trusting police

# Experiences

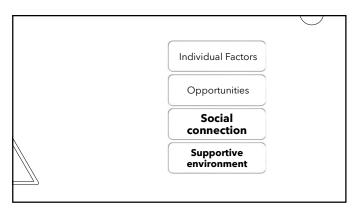
- Brain is changed through the EXPERIENCES we are exposed to.
  The right experiences build self-regulation
  We need to provide the right experiences
  We need to provide the right environments



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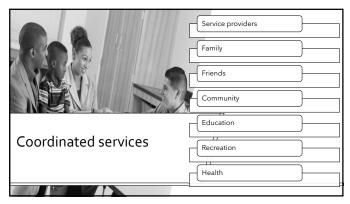
#### Self-regulation is a process

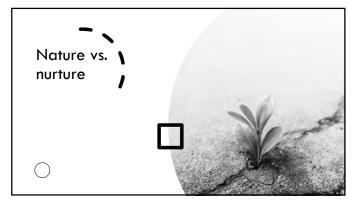
- Multiple systems must be in place for success to occur
  - Building child, family, and community's capacity to cope
  - Motivate kids to change behaviour by changing their environment and creating opportunities for them to succeed

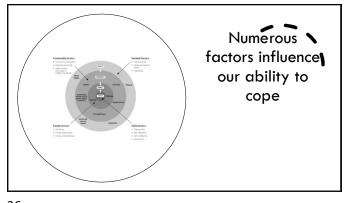


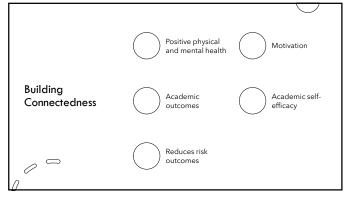
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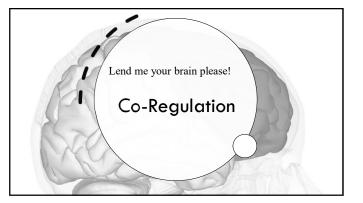


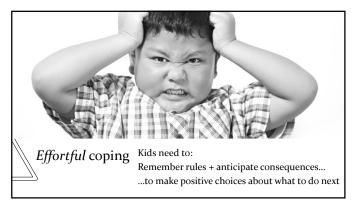




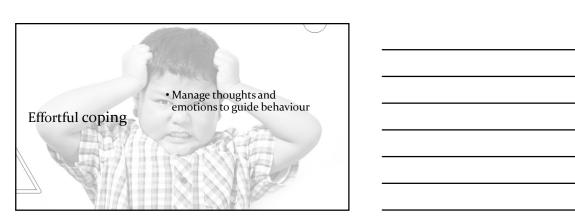


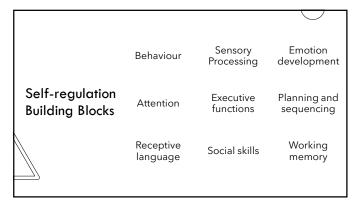








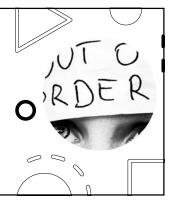




### Think about Prerequisites!

Internal self-talk to guide behaviour

- Important to think before acting, remember rules and consider consequences
- Able to:
  - Look backward or forward
  - Mentally manipulate/visualize events
  - Imitate complex behaviours



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# Barriers to independence

- Might possess skills but unable to execute them
- Often unaware they are off task/engaging in problematic behaviours
- Regulating attention difficult because depends on external contingencies

#### **BUT**

- Emotion can guide behaviour in helpful or unhelpful ways
- Strong emotions limit flexibility and perspective taking
  - Emotions guide behaviour to hit the peer who bumped into them
  - Choose video game over homework
     Avoidant behaviours



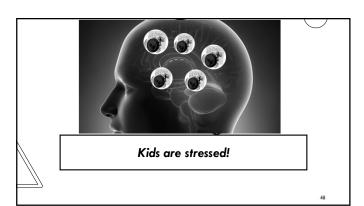
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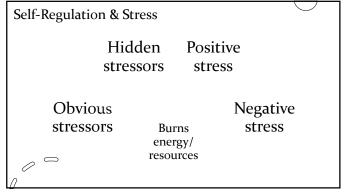
#### 98% experience **significant** stress levels

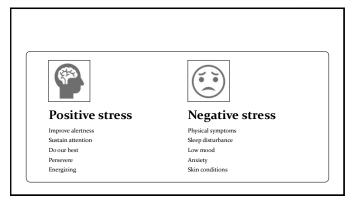
Kids with EF difficulties experience much more severe and frequent stress that is more difficult to manage than typically developing peers.

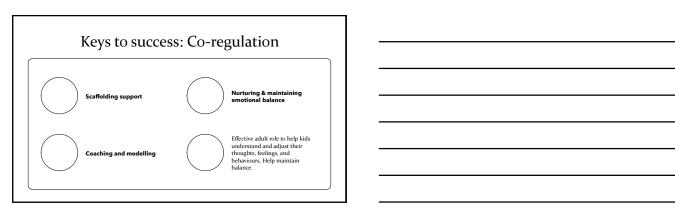


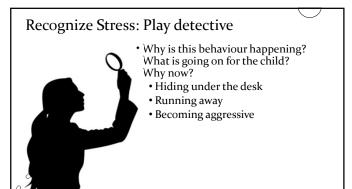
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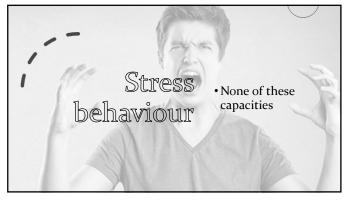


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# Misbehaviour

- Aware of behaviour and rules
- Within their capacity to act differently





|  | Signs of stress          |  |
|--|--------------------------|--|
| Low mood,<br>anxiety,<br>pessimistic                             | Bored                    | Easily irritated<br>and moody;<br>overreact            |
| Low self-esteem  | Poor sleep, overly tired | Avoid<br>responsibility,<br>avoid social<br>situations |
| Physiological<br>symptoms (e.g.,<br>stomach-aches,<br>headaches) |                          |  |

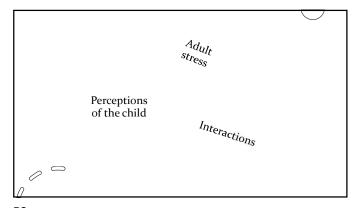
## 

# Recognize Stress: Play detective

- Why is this behaviour happening? What is going on for the child? Why now?
   Hiding under the desk
   Running away
   Becoming aggressive
- What is going on for me?
   Am I being patient? Warm?
   Responsive?
   CO-REGULATION critical!!!

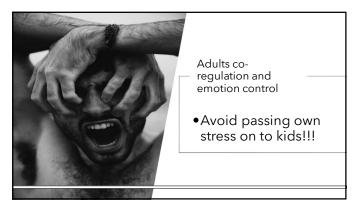


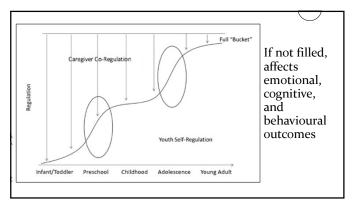
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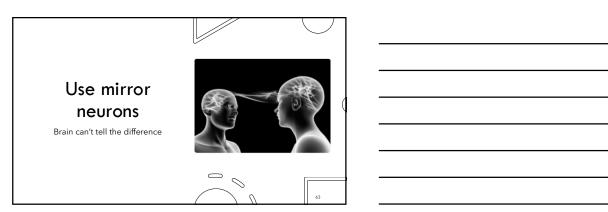


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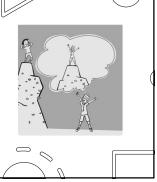
## Parent emotion-related behaviours Safe environment Criticizing Supports Minimizing Punishing Validates Own emotion Perspective taking dysregulation Own emotion regulation







Show confidence = **FEEL** confidence



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# Being Helpful

- Connection
- Flexible
- Show vulnerability
  - Model effective coping

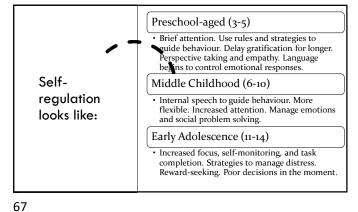
    - Seek and receive help
       Recognize own unhelpful thoughts and behaviours
    - Self-care (even breathing regularly)

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# Being Helpful

- Give kids the chance to do, think, and make mistakes on their own
  - Dress
  - Pack own bag
  - Make their own lunch
  - Solve conflicts
  - Make their own friends
- Encourage kids to try new things, even when
- Create opportunities to be successful (especially with previous failures)
- Teach kids to be comfortable in the world

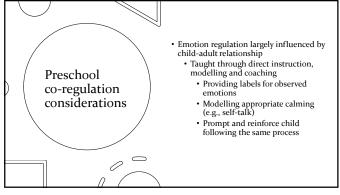




# Preschool-aged (3-5)

- Co-regulation Supports
- Model, prompt, and reinforce self-calming strategies.
- Teach and coach using words to express emotions and problem solving.
- Coach rule-following.
- Self-regulation supported through external consequences.

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Receptive and expressive skills related to executive functions and impulse control

Parent verbal skills also predictive of impulse control

Language also important in learning strategies for self-regulation

- Explain rules and talk through problems Learn rationale for behaviours
- · Interpersonal communication
- Negotiate adult demands and peer conflict
- Verbal self-instruction to internal speech and later thoughts
- Label emotions helps appraise their experience and how to react

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# Co-regulation Supports

# Middle Childhood (6-10)

- Teach problem-solving.
- Model conflict resolution. Provide time and space to manage emotions.
- Model, prompt, and reinforce developing skills.
- Encourage independence in task completion with external consequences as needed.

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# Middle childhood co-regulation considerations



Not a lot of growth BUT still an BUT still an important time for skill development for those with lagging skills



Internal speech and reflecting on one's own thinking critical.

Recognize thoughts to modify them

Increase self-awareness of on behaviour

· Attention, flexibility, controlling impulses and emotions



Need to understand and respond to others appropriately. Social problem-solving.

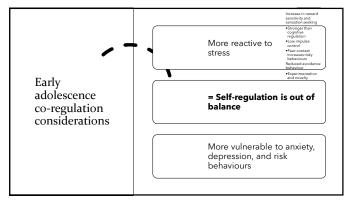
Self-regulation becoming more independent

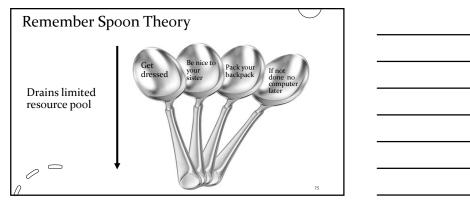
Co-regulation still important (manage difficult feelings, problem-solve social situations, and learn executive skills)

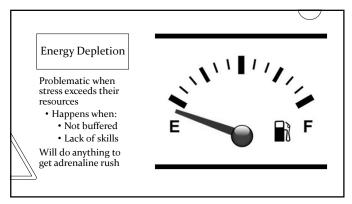
More space to make decisions and self-monito within structure and consequences



# Co-regulation Supports Early Adolescence (11-14) • Monitor task completion, coach EF skills, collaboratively problem solve, coach healthy stress management, encourage decision-making when less emotional, review goals, set limits to reduce reward-seeking behaviours, reduce emotional intensity of situations exceeding coping skills







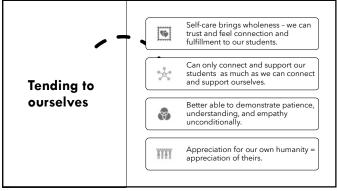
# Remember: They need help! If stress is too

If stress is too overwhelming, kids can't self-regulate on their own. Reserve and replenish their resources as much as possible!

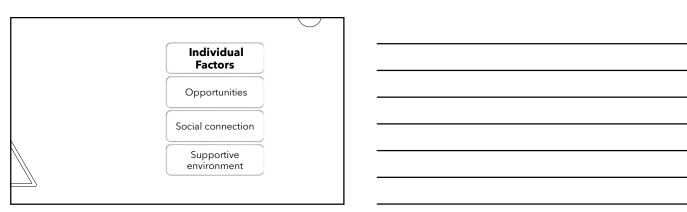


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|                                | Routine exercise          | 10 minute breaks during<br>strenuous activities |
|--------------------------------|---------------------------|---|
|                                | Relax/meditate for 5+ m   | in. after strenuous activity                    |
| Quick                          | Visualize rewards as wor  | king  |
| replenishment of resource pool | Small rewards througho    | uttasks   |
|                                | Self-talk before and duri | ing tasks                                       |
|                                | Glucose rich drinks       |   |
|                                | Practice!                 |   |







# From Co-regulation to self-regulation

#### Recognize stress

• Child, routines, function of behaviour

#### Identify stressors

- Positive emotions too
- If possible, reduce stressors

# Build awareness

• Stress vs. calm

#### Teach skills

• Build independence

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# Developing SR

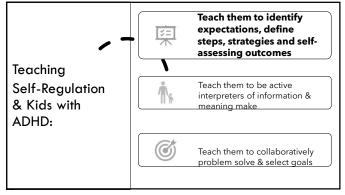
- Continuous development
   Affected by:
   Environmental expectations
   Teaching

  - Experience

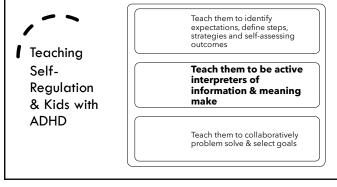


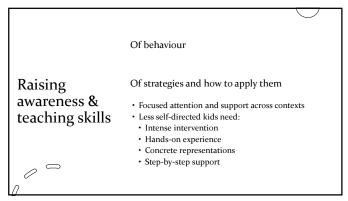
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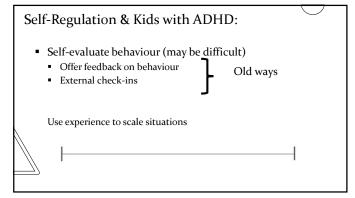


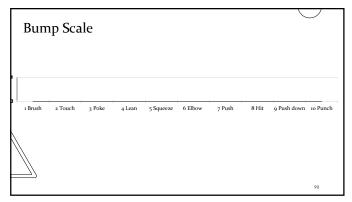




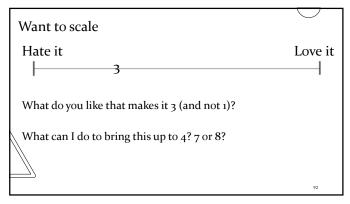


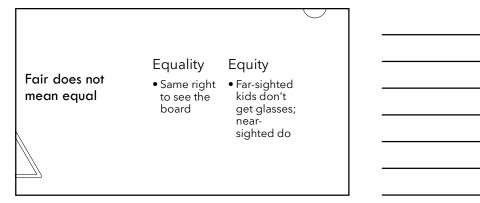


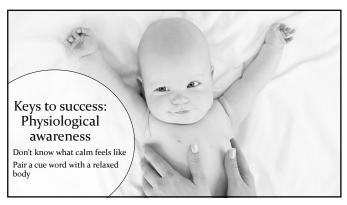


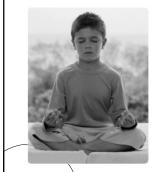


| Difficulty scale  |            |
|---|------------|
| Easy  | Hard       |
| 9   | ——         |
| What is easy that makes it 9 (and not 10)? What can I a | lready do? |
| What can I do to bring this down to 7 or 8?             |            |
|   |            |
|   | 91         |









# Skill Development

- Verbal meditation skills (mastering DMN)
- Build vocabulary and language (effective communication)
- Effective problem solving skills

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Show interest Practice Active Practice empathy, perspective Listening taking, and summarizing Teach: Discuss everyday topics Conversation as Effective Expand when kids do talk communication Communication Use strengths and interests Briefly identify the problem Collaborative Listen and summarize problem Brainstorm solving Create and evaluate a plan

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# **Expressing Feelings Adaptively**

Kids need to:

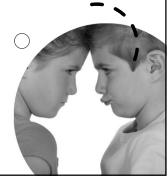
- Know all feelings are ok and important
- Know why they need to label feelings
  - To make sense of them
- How they guide us • Label feelings effectively
- Be comfortable talking about feelings
- Know that their feelings matter
- Know/figure out what to do next

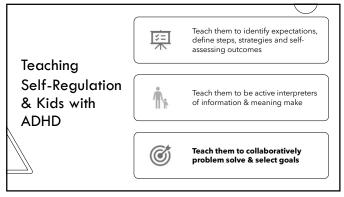


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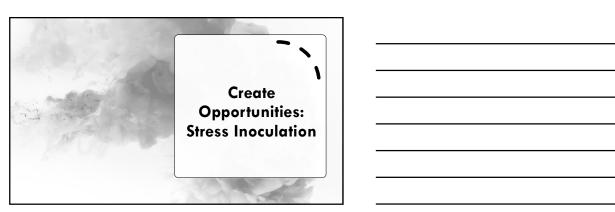
### Conflict resolution

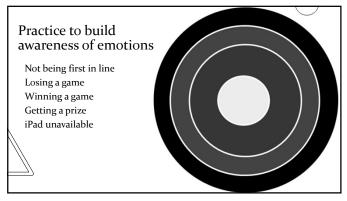
- When calm!
- Key skills to practice:
- Understanding other's perspectives
- Taking responsibility for actions
  - Structured practice

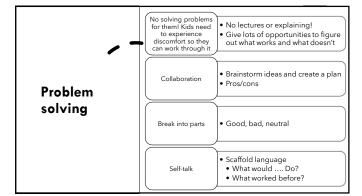




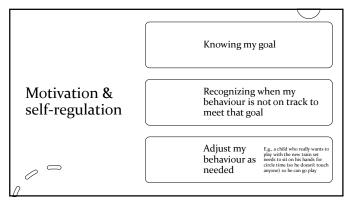


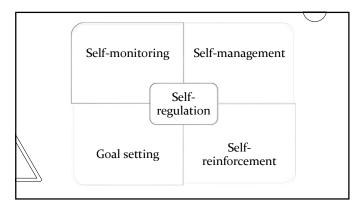


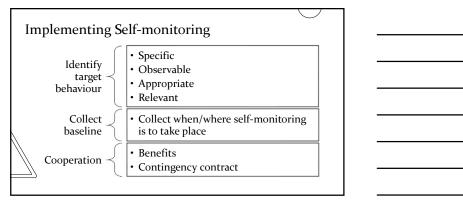


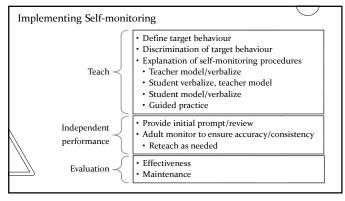


| My Predictometer says this will happen                                  | But this is what really happened   |
|---|--|
| Coach will not start me as goalie because he thinks I'm a bad<br>player | He started me! He even said I was making great improvements and he will start me next game.                    |
| My teacher will yell at me for making a mistake                         | She didn't even notice!  |
|   | Of course they included me. We didn't even talk about school stuff- we played capture the flag instead         |
|   | I made a few new friends and one of them, we're gonna<br>be text-buddies coz she lives a few hours away from m |
|   |  |
|   |  |
|   | 105  |

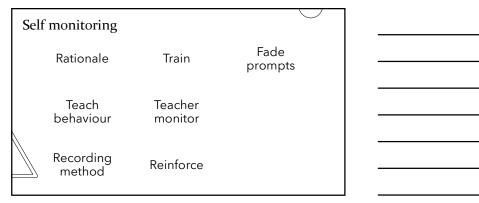


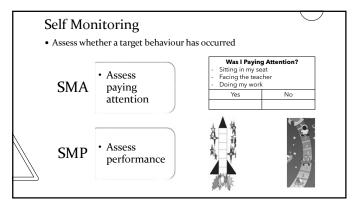


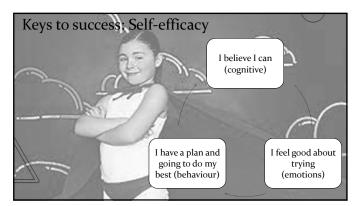


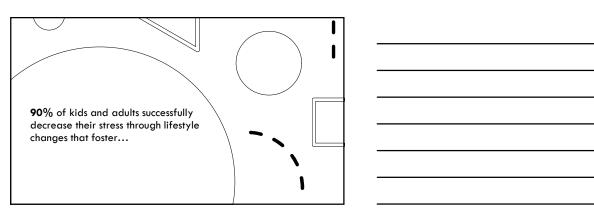


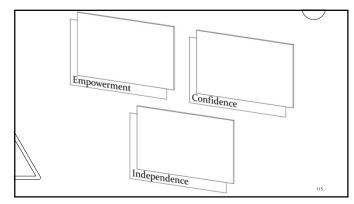


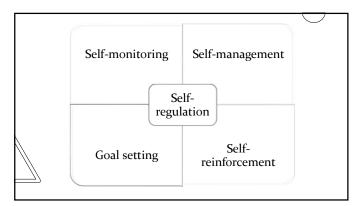


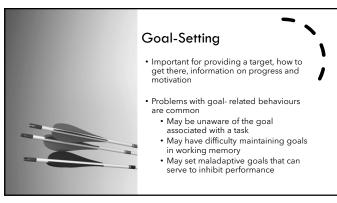


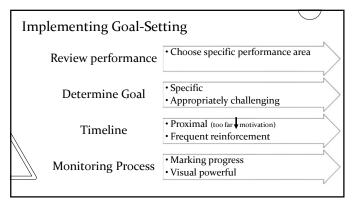


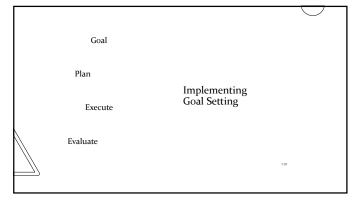






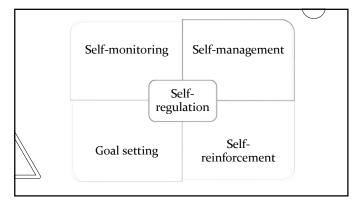


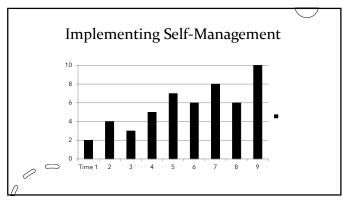


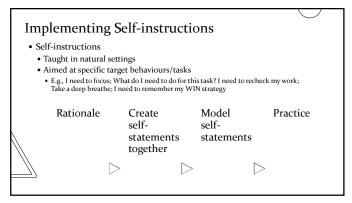


• Meaningful
• Start within every day life.
• Making dinner: find a recipe, buy ingredients, make
• Playdate with friends: having fun (vs. winning)
• Transitions
• Completing tasks
• Long-term/big goals
• Short-term/small goals

|            |          |  | $\bigcup$ | ] |
|------------|----------|--|-----------|---|
|            | Plan     | <ul> <li>Collaborate if possible</li> <li>Make it motivating/ensure buy-in</li> <li>Step-by-step <ul> <li>Feasible and perceivably doable</li> <li>Identify barriers</li> <li>Consistent language/scripts</li> <li>Make back-up plans</li> </ul> </li> </ul> |           |   |
| 0=         | )        |  |           |   |
| <u>/</u> / |          |  |           |   |
| 121        |          |  |           |   |
|            |          |  |           |   |
|            | Execute  | <ul><li>Include visual supports</li><li>Establish timeline</li><li>Incentives</li></ul>  |           |   |
|            |          |  |           |   |
|            | >        |  |           |   |
| 122        |          |  |           |   |
|            |          |  |           | ] |
|            |          |  |           |   |
|            |          | <ul><li> How did it go?</li><li> What worked? What didn't?</li><li> What needs adjusting?</li></ul>  |           |   |
|            | Evaluate |  |           |   |
| 0 =        |          |  |           |   |
|            |          |  |           |   |
| 123        |          |  |           |   |









### Self-regulation & self-talk

- As they do/complete the task: create an episodic memory
  - What was the best part?

  - How did I come up with the idea?
    How did I get through the hard part?
  - How did I achieve this?

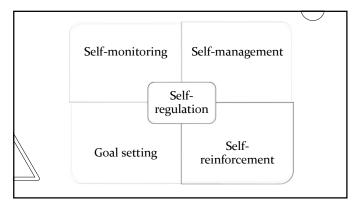


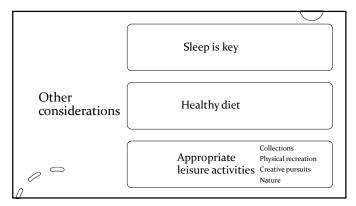
128

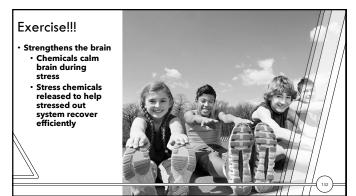
### Self-Regulation & Self-Talk

- How will you know when you are done?
- How will you keep going if it gets hard? • If you are tired?
- · What will this look like?
- How long will it take?
- How long did it take?
- How long did it take last time?
- How do you know what you need?How do you know where to start?
- How did you know how to do that?
- What would you do the same way?
- Differently?
- Did this meet your prediction of difficulty?









| Thank You!   |           |   |
|--|-----------|---|
|  |           |   |
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